|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| |  | | --- | | **Scenario** | | Communication Policy | | Player A asks player B if he/she has played a land. Player B says "Yes", while player A is convinced he/she hasn't. | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Communication Policy | | When asked about the P/T of his/her tokens, player A answers incorrectly. This is noticed after the combat phase and after multiple spells were cast. | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Communication Policy | | Player B asks player A how big his/her Tarmogoyf is (or any creature with \*/\*). Player A says: "I won't tell." | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Communication Policy | | Player A and player B disagree whether player A's creature is tapped or not. | | EXAMPLE: | | Player A wants to block with a creature and player B thinks it looks like the creature is tapped. | | **NOT PUBLIC** | |  |  | |
| |  | | --- | | **Scenario** | | Deck/Decklist Problem | | Player A draws a card that was listed as part of his/her sideboard. | | EXAMPLE: | | Player A plays a card that is usually only played in sideboards. Player B calls for a judge. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Different life totals | | There is a difference between the life totals recorded by the players. | | EXAMPLE: | | After a long game, with a lot of changes to the life totals, they differ by one, which is game deciding. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Disagreement | | Player A and B disagree on the result of the first game. Now it is the end of game 2. | | EXAMPLE: | | One player claims that he/she won the match, the other one that they have to play game 3. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Hidden Card Error | | Player A has more cards in hand than he/she should. Player B notices this some turns later. | | EXAMPLE: | | Player A draws one more card than he/she should while resolving a spell. | | **NOT PUBLIC** | |  |  | |

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| |  | | --- | | **Scenario** | | Hidden Card Error | | Player A has too many cards in hand. Neither player is sure about that, and the judge will have to count. | | EXAMPLE: | | Player A draws for his/her turn, and then draws again for his/her turn a few moments later. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Hidden Card Error | | Player A puts cards in his/her hand. The game action is illegal. | | EXAMPLE: | | Player A draws a card, forgetting that a Howling Mine is no longer on the battlefield. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Hidden Card Error | | Player A puts too many cards in his/her hand. The game action is legal, the number of cards is not. | | EXAMPLE: | | Player A draws 4 cards after casting Jace's Ingenuity. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Hidden Card Error | | Player A forgets to reveal a face down card when it is killed in combat. It is a creature with morph. Player B calls a judge. | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | |
| |  | | --- | | **Scenario** | | Hidden Card Error | | Player A forgets to reveal a face down card when it is killed in combat. It is NOT a creature with morph. Player A calls a judge. | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Hidden Card Error | | Player A forgets to reveal a face down card when it is killed in combat. It is NOT a creature with morph. Player B calls a judge. | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Illegal Blocking | | Player A blocks illegally, which allows him to survive. This is noticed after the combat phase. | | EXAMPLE: | | A creature with protection is blocked by an object it has protection from. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Illegal Casting | | Player A illegally plays a game deciding spell. | | EXAMPLE: | | Wrath of God was casted for the wrong mana. | | **NOT PUBLIC** | |  |  | |

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| |  | | --- | | **Scenario** | | Mulligan Procedure Error | | Player A doesn't properly resolve a mulligan, and it's immediately noticed. | | EXAMPLE: | | Player A draws seven cards in his/her initial hand after taking a mulligan. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Mulligan Procedure Error | | Player A incorrectly draws a card during his/her first draw step. Player B notices something is wrong at the end of turn. | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Mulligan Procedure Error | | Player A draws eight cards in his/her initial hand. Player B notices this right away. | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Mulligan Procedure Error | | Player A draws seven cards in his/her initial hand (instead of six) after taking a mulligan. | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | |
| |  | | --- | | **Scenario** | | Looking at Extra Cards | | Player A makes a game player error that allows him to see cards he/she is not supposed to see. | | EXAMPLE: | | Player A activates a permanent that is no longer on the battlefield, and sees some cards before the mistake is noticed. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Looking at Extra Cards | | Player A sees cards he/she owns that he/she isn't supposed to see. | | EXAMPLE: | | Player A flips over an extra card while drawing from his/her deck. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Looking at Extra Cards | | Player A sees opponent's cards that he/she isn't supposed to see. | | EXAMPLE: | | Player A reveals a card while shuffling his/her opponent’s deck. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Manaweaving | | Player A manaweaves, then does a simple shuffle and present the deck. Player B pile-shuffles player's A deck in 3 piles. A spectator calls for a judge. | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | |

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| |  | | --- | | **Scenario** | | Missed Trigger | | Player A didn't acknowledge a triggered ability that is usually beneficial, but was detrimental in this situation. | | EXAMPLE: | | Restoration Angel's trigger with an Illusion as the only other creature on the battlefield. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Missed Trigger | | Player A misses one of his/her own triggered abilities. The ability is generally detrimental. | | EXAMPLE: | | Player A forgets to exile a token created until end of turn. He/She realizes the error when declaring blockers during the next turn. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Pile Shuffling | | Player A shuffles multiple times, then finishes with a pile shuffle. Player B calls for a judge, thinking that a pile shuffle is illegal. Player B goes mad crazy. | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Slow Play | | While player A is leading 1-0, player B complains he's playing to slowly and they'll likely reach time. | | EXAMPLE: | | Player A takes a long time before each action, especially before a difficult decision. | | **NOT PUBLIC** | |  |  | |
| |  | | --- | | **Scenario** | | Unsporting Conduct | | Player A appeals to a HJ before responding judge can deliver a ruling. Original error is GPE (mistapping mana while casting a spell). | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Unsporting Conduct | | Player A calls a judge and when he/she sees the judge he/she says to him/her "Not you, I want another judge". | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Unsporting Conduct | | Player A calls player B a "terrible magic player". | | EXAMPLE: | | Feel free to be creative here. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Unsporting Conduct | | Player A calls player B to a date. Player B denies and A continues to press the issue. | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | |

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| |  | | --- | | **Scenario** | | Unsporting Conduct | | Player A calls for a judge to ask a rule question. Before he/she finishes, dismisses him/her and asks for another judge. | | EXAMPLE: | | The answer may displease you, you may dislike the judge personally, or because of his/her level, nationality, etc. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Unsporting Conduct | | Player A throws his/her hand at the table while standing up and aggressively pushes his/her chair while leaving after loosing a match. | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Unsporting Conduct | | Player A is swearing and using profane language that is not directed to anyone specifically. | | EXAMPLE: | | Player A is mana screwed and is swearing about his/her bad draws. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Unsporting Conduct | | Player A appeals for another Judge based on the gender or color of the Judge. | | EXAMPLE: | | "I just accept a ruling from a straight white man." | | **NOT PUBLIC** | |  |  | |
| |  | | --- | | **Scenario** | | Unsporting Conduct | | Player A tears up a card belonging to player B. Player B demands that player pays for it right now. | | EXAMPLE: | | Player A is in anger because he lost the last game due to a lucky topdeck. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Unsporting Conduct | | Player A whispers "biased a\*\*hole" after receiving a ruling against him. | | EXAMPLE: | | Feel free to be creative regarding the original call. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Unsporting Conduct | | Player A throws his/her deck at his/her opponent after losing a match. | | EXAMPLE: | | DON'T litteraly do that. | | **NOT PUBLIC** | |  |  | | |  | | --- | | **Scenario** | | Unsporting Conduct | | Player A cheats while player B asks a judge a rules question away from the table. | | EXAMPLE: | | Player A untaps a land. Choose a fitting card for player A. | | **NOT PUBLIC** | |  |  | |

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| |  | | --- | |  | |  | |  | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | |  | |  | |  | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | |  | |  | |  | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | |  | |  | |  | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | |
| |  | | --- | |  | |  | |  | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | |  | |  | |  | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | |  | |  | |  | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | | |  | | --- | |  | |  | |  | | EXAMPLE: | |  | | **NOT PUBLIC** | |  |  | |